

2010 Ventura Raceway Destruction Derby Rules

1. Open to any manufactured full sized passenger car and all metal station wagons.
2. No convertibles, hearses, ambulances, SUV's, trucks or panel trucks allowed.
3. All upholstery except seat must be removed. Seat backs must be held in an upright position.
4. All glass must be removed. Windshield or approved wire screen required, ¼ inch mesh or smaller. **If windshield is left in it must be taped around edges and down the middle with duct tape.**
5. No sheet metal may be cut away, but grills may be removed. Fenders must be left on. No cutting for tire clearance, even on damaged cars used in previous DDs, unless approved by tech inspectors.
6. No object may be welded on car, such as trailer hitches, or any steel reinforcing.
7. All doors must be welded or securely chained shut.
8. Gas tank must be securely fastened to the floor behind driver's seat. Gas tank must be strapped down with steel straps, lengthways and crossways. Plastic tanks must be enclosed in a metal box.
9. Battery Box: Battery must be enclosed in a totally sealed metal or plastic box when the car is running on track. Exit holes for wiring must be sealed. Box must be secured by metal straps and bolts to the floorboard. Batteries must be mounted on passenger side floor of car. All installations must be approved and passed by the tech inspector. No exceptions or discussion.
10. Maximum of 2-1/2 gallons **of gasoline** allowed in car.
11. Approved airplane type nylon seatbelts and shoulder harness is mandatory. Belts and harness recommended having quick disconnect feature as used in stock car divisions.
12. All cars must be removed from the premises immediately after the derby. Failure to do so may result in the registered owner being billed for removal cost.
13. Any stalled or motionless car sitting for two minutes or longer will be disqualified by officials and not scored even if it returns to action at a later time. **Cars just cruising around the DD course which do not make contact with other cars in timely manner may be disqualified at the discretion of the DD officials, NO Discussion.** Decisions on timing are final and made by timing and scoring.
14. No drivers are to leave the cockpit of any car during the event unless told to do so by a track official under a red flag condition. Violation will result in **immediate** disqualification.
15. At no time may drivers intentionally ram the driver's door of an opponent's car. Violation may result in disqualification if the hit looks intentional to derby officials.
16. All cars must carry an **operable** fire extinguisher mounted securely to vehicle, within reach of driver, with current certification **tag** attached.
17. All drivers are required to wear fire retardant coveralls or racing fire suit. Helmets must be Snell SA 95 or newer rated. No MA rated helmets allowed.
18. Radiators **and motors** must remain in stock location. Running of a fan is optional.
19. Nothing may be carried in the trunk area.
20. Suspension must be stock for make and model as produced. (IE: No leaf springs on coil spring cars) No reinforcing of suspension parts allowed. No blocking of springs or shocks to make rigid.
21. No electric fuel pumps allowed **except in cars that came stock with fuel injection. Any car running an electric fuel pump must have a clearly marked on-off switch mounted on dash within easy reach of driver or track safety crew on driver's side of car.** All stock positioned gas tanks must be removed.
22. No welding of body parts to make body rigid. **Do not weld body to frame.** No cutting of frame to allow for fold up of car.
23. **Hood must close all the way with the radiator installed.** Hood and deck lid must be chained shut, not bolted or welded. It must be able to be opened for tech inspection. No welding of trunk. Two (2) holes may be cut in hood to allow fire-extinguishing access.
24. Nothing may be painted or lettered on car, which may be considered offensive.
25. All cars must pass tech inspection prior to competing. Non-conforming cars will not be allowed to compete.
26. **No angle iron for bumper mounts. Bumper and brackets must be of car type. No excessive welding of suspensions components. (No welding together of tie rods)**
27. **Rear axle must be of car type (No one ton truck rear ends, etc. Five (5) lug nuts maximum on any wheel.)**
28. **No cables or chains may be used to strengthen the rear end or any suspension components. Stock suspension components only.**
29. Street legal DOT pneumatic tires only. **Tires may only be filled with air.** No studded tires or tractor tires allowed.
30. Cars playing possum, not hitting other cars and just driving around the track, may be disqualified for lack of competition. No discussion!
31. A maximum four-inch (4") steel beam may be welded side to side beneath the dashboard and behind driver for protection. **No other cross body bars allowed. No NASCAR type roll cages allowed.** A steel sheet plate may be placed in the driver's and right side passenger's door for protection.
32. A simple hoop to run over the driver with 2 down bars that attach to the floorboard no more than 2 feet in front or behind the upright bars that support the hoop. Down bars are to be attached to the two uprights. This is to support the roof from collapsing in the event of a rollover. It is not the intent to allow the hoop or supports to strengthen the framework of the car. Hoop may run from one side of the car to the other side of car, over the head of driver. If shorter than side to side, the down bar to the right of the driver must be at least 2 feet from the driver's right side.
33. Exhausts may exit upward through the hood.
34. Any modifications not covered in these rules will not be allowed unless approved by tech director.
Decisions of Raceway officials are final in all cases!

